

Fort Future

The Virtual Installation

Force Projection Modeling

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17 August 2004



What's the Problem?

- No automated tools for “End to End” Mobilization and Deployment planning, rehearsal, and execution
- Mobilization and Deployments are inherently complex and resist improvement
 - “Fighting the last war”
 - “What did I fix? What did I break?”
 - “Can I get there from here?”
- Solution thru modeling and simulation



The Virtual Sandbox

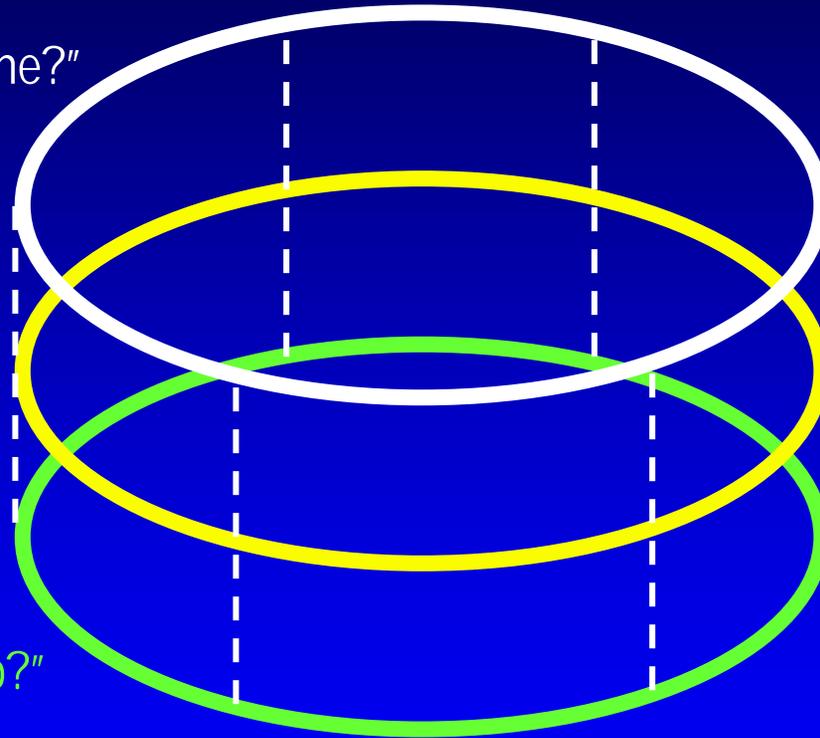
- A “Resource Contention Process Simulation”
- Assigns processes and resources dynamically to user assigned locations
- Entities for projection are created from a TC AIMS-like file
- Each entity is a discrete object with real-world attributes
- Entities are established for personnel, vehicles and equipment
- Entity “to-do” list determined by attributes
- Entities may be group into units, chawks, etc



Interdependent Models

Mission

"What must be done?"



Infrastructure

"What must the facility do?"

"Can it do it?"

"What will improve it?"

Process

How much time does it take?

"Who does it?"

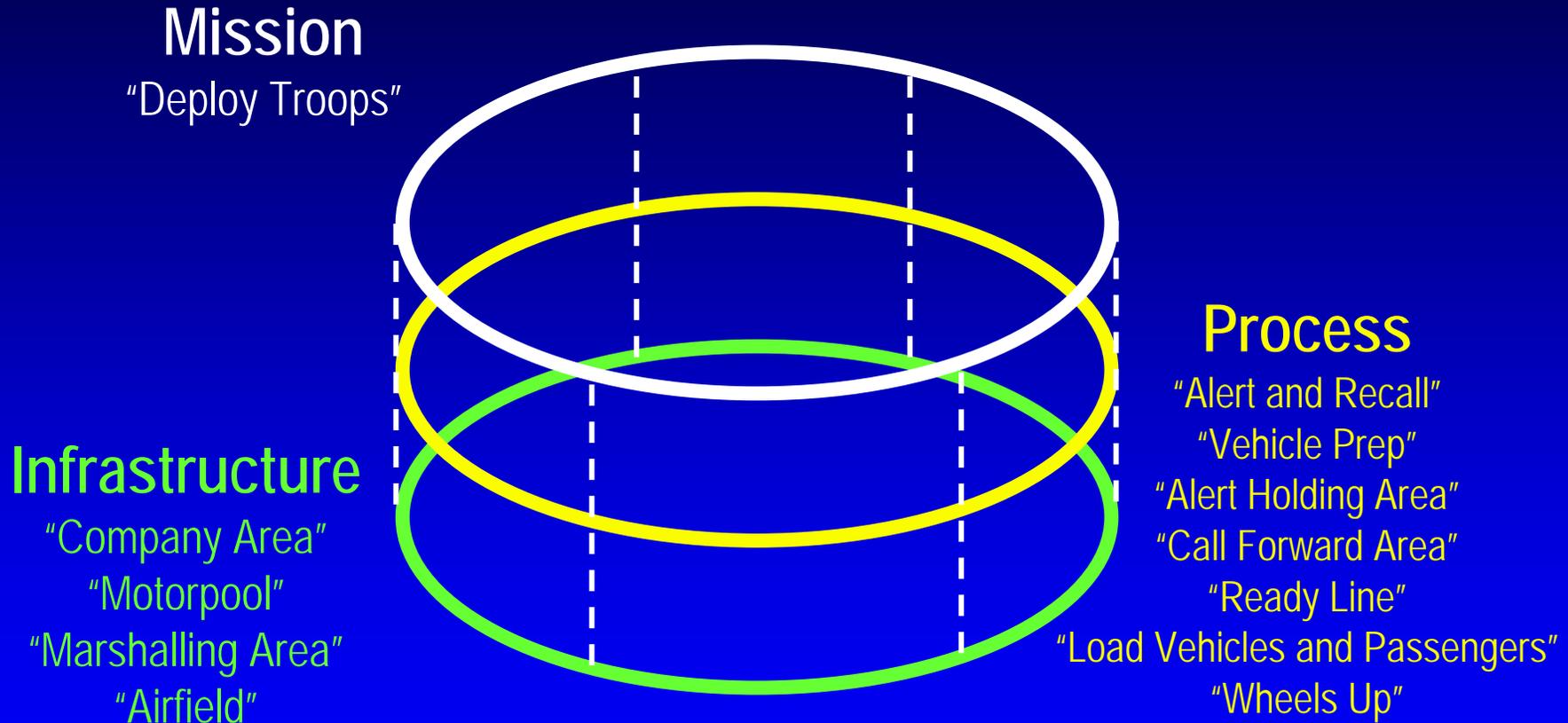
"Where does it happen?"

"What resources are needed?"

What constraints are there?



Interdependent Deployment Models



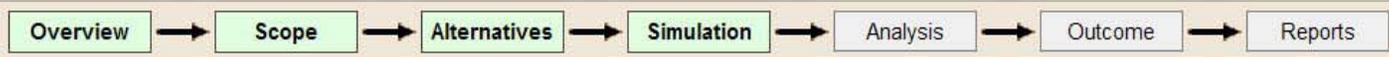


Study: Scope
Study Name: Fort Bragg Deployment

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Study Editor

Edit Study Scope

Define the study scope by selecting the problems that are relevant.

Mission Analysis

- [Scope](#)
- [Goals](#)
- [Datasets](#)
- [Events](#)

- [Power Projection](#)
 - [Deployment Mission](#)
- [Regional Sustainability](#)
- [Facility Acquisition](#)
- [Installation Security](#)

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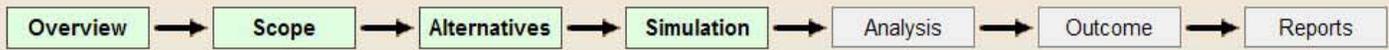


Study: Scenario Narrative
Study Name: Fort Bragg Deployment



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Study Editor

Edit Study Scenario

- Overview
- Description
- Scenario
- Stakeholders

Name: DRF Deployment

Narrative: DRF deployment with current facilities

Start time: August 15 2005 at 13 : 15 local

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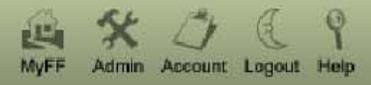
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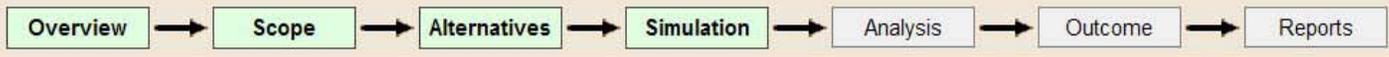


Study: Scenario Narrative
Study Name: Fort Bragg Deployment



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Study Editor

Overview

- [Description](#)
- [Scenario](#)
- [Stakeholders](#)

DRF Composition

5 Officers – Commander and 4 Officers

25 NCO – First Sergeant, 21 NCOs, and Motor Sergeant

120 Enlisted:

- 1 SmEmplExcvtr Driver and TC
- 1 Zlite Driver and TC
- 1 DEUCE Driver and TC
- 1 M101A1 Driver and TC
- 2 M1113 Driver and TC
- 8 M1121 Driver and TC
- 6 M119 and M1097 Driver and TC
- 1 M950BBKTLdr Driver and TC
- 1 M966 Driver and TC
- 24 M998 Driver and TC

Vehicles:

- SmEmplExcvtr
- Zlite
- DEUCE
- M101A1
- 2 M1113
- 8 M1121
- 6 M119 and M1097
- M950BBKTLdr
- M966
- 24 M998

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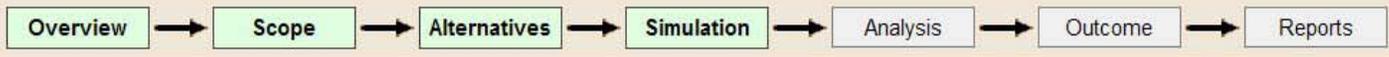




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Study Editor

Overview

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- [Stakeholders](#)

Deployment Process to Simulate

- X Perform Unit Area Operations
- X Perform ULACC/CMA Operations
 - Perform IRC Ammo Holding Area Operations
- X Perform Personnel Holding Operations
 - Perform Contingency Warehouse Operations
 - Perform Ammo Supply Point Operations
 - Perform Ammo Holding Area Operations
- X Perform Heavy Drop Rigging Area Operations
- X Perform Alert Holding Area Operations
 - Perform Frustrated Cargo Area Operations
- X Perform Call Forward Area Operations
- X Perform Personnel Shelter Operations
- X Perform Ready Line Operations
- X Perform AF Checkpoint and Loading Operations
- X Perform Final Inspection Operations

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Run Simulation



Can be used now...

- **Basic Capability Works (new technology)**
 - **Rapidly create new models and simulations**
 - **Uses existing data sets***
 - **Move processes around the installation**
 - **Can test proposed structures or processes**
 - **Five prototype installations exist**
 - **Stand alone capability**



* If data is of appropriate

FY 05 Deliverables

- Rule Based Simulation
 - Entity behavior
 - Role Changes
 - Resource allocation
- Deployment Manager
- Multiple Locations

These functionalities will allow modeling of End to End Deployments from multiple locations and mobilization of Reserve Component Units

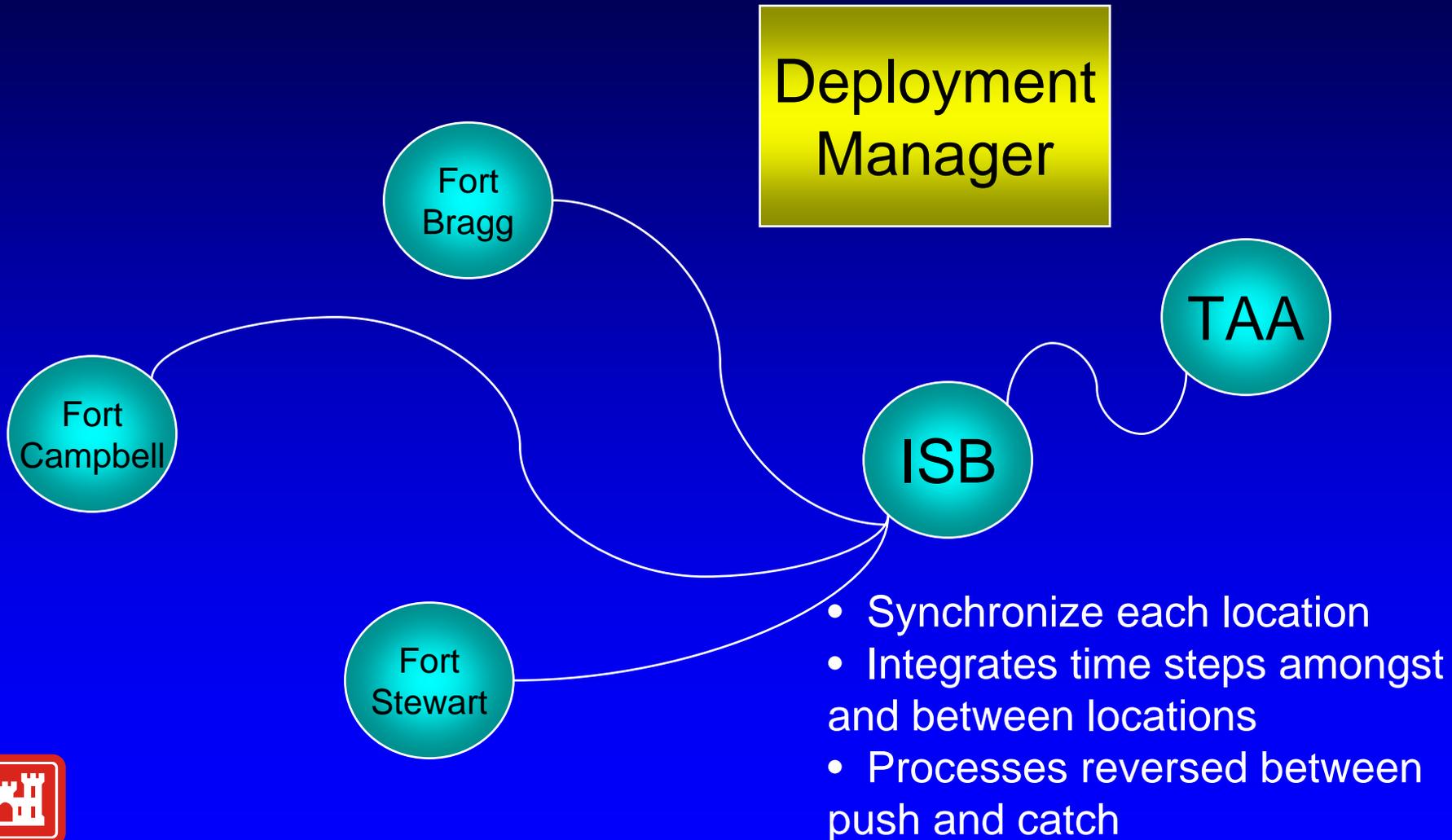


Rule Types

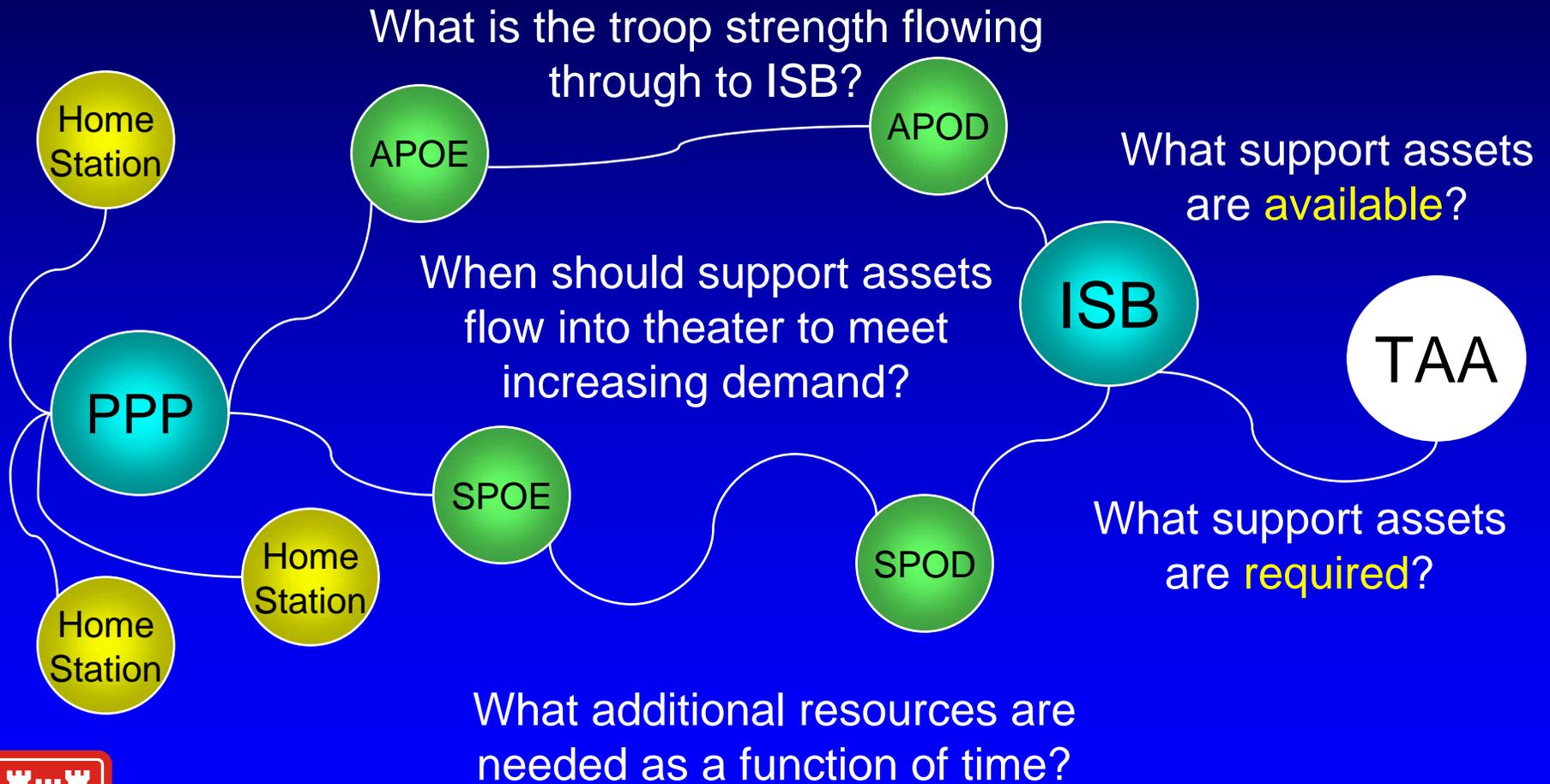
- **Entity Rules:** Based on entity roles and attributes
- **Process Rules:** Based on process ordering and timing
- **Resource Rules:** “The Bus”
- **Deployment Manager Rules:**
 - Resource allocation
 - Role changes
 - Decision Points
 - Multiple locations



Multiple Units Deployed from Multiple Locations

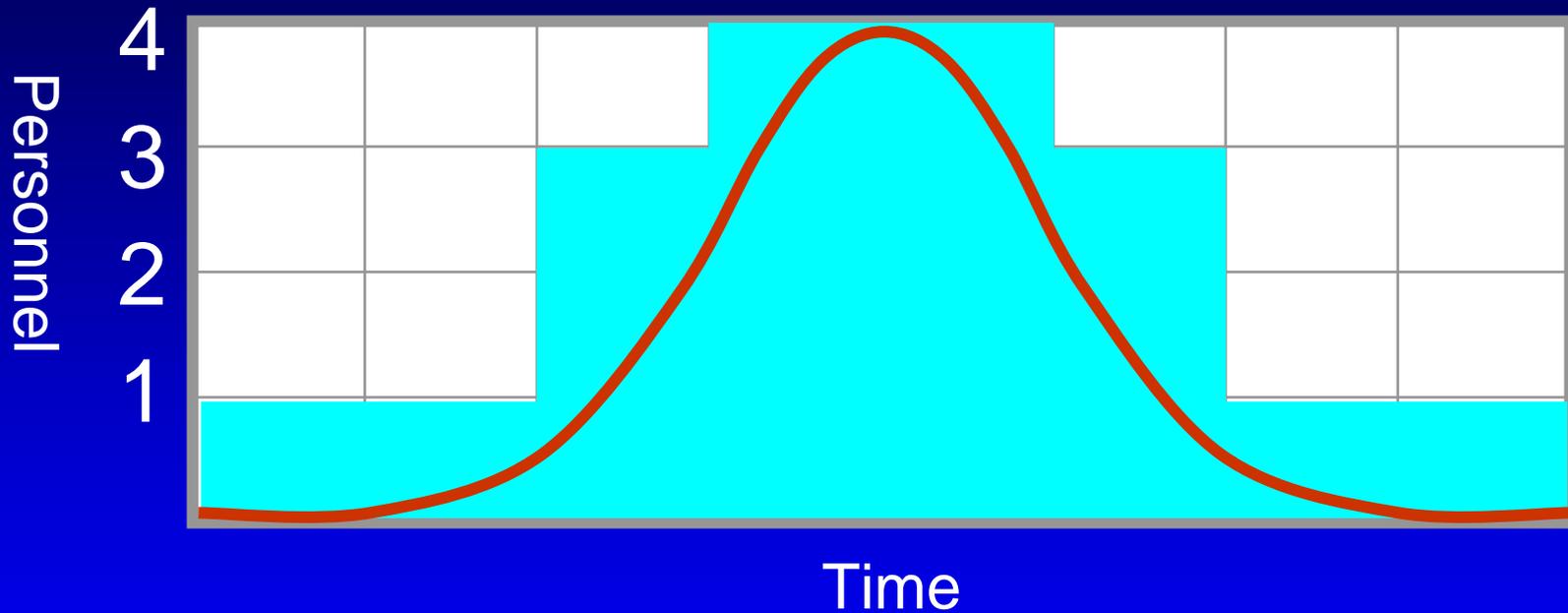


The Problem “End to End”



Optimizing Resources

Determining resources required as a function of flow



Flow of Soldiers —————

32

man-hours versus

18

man-hours



Foundation to Do More

- Extend from planning to execution
- Accept and Display Live Feeds
- **Predictive Capability**
 - Lock Live Feeds to set Baseline
 - Run Simulation to forecast results



Questions?

